

# PAPER SOCCER

Game sheets — print & play  
24 PITCHES · RULES INSIDE

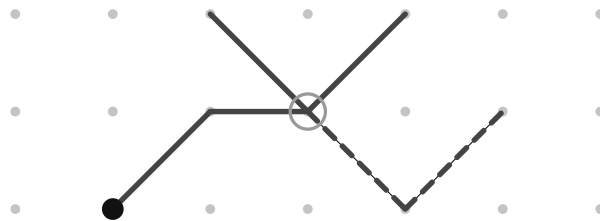
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**paper.soccer**

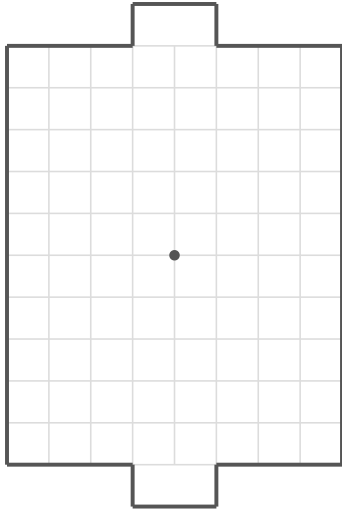
Get the app: [apps.apple.com](https://apps.apple.com) · [play.google.com](https://play.google.com) — Paper Soccer: Strategy Game

## How to play

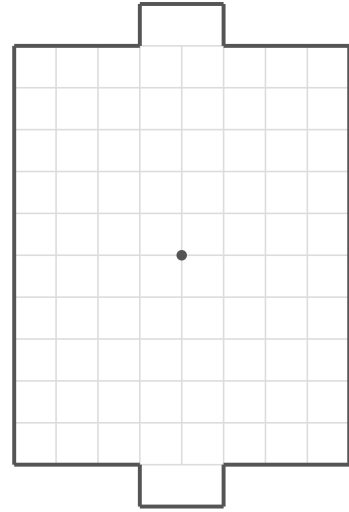
- **Setup.** Two players, two pen colors. The ball starts on the center dot.
- **Move.** On your turn, draw one line from the ball to a neighboring dot — straight or diagonal, one square long.
- **No reuse.** A line can never be drawn twice, and you can't travel along the border.
- **Bounce.** If your line ends on a dot that already has a line through it — or on the border — you immediately move again. Chain bounces to sprint across the pitch.
- **Score.** Put the ball into your opponent's goal to win. An own goal counts for your opponent.
- **Stuck?** No legal move on your turn means you lose.



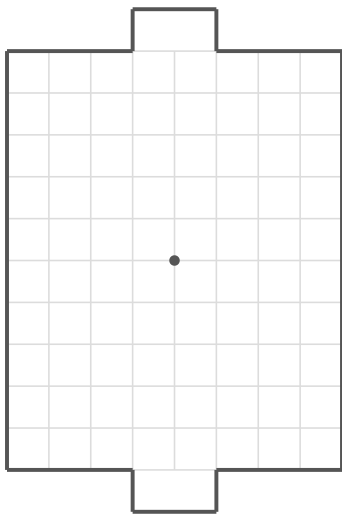
The solid move ends on a dot that already carries a line, so the same player bounces and moves again (dashed).



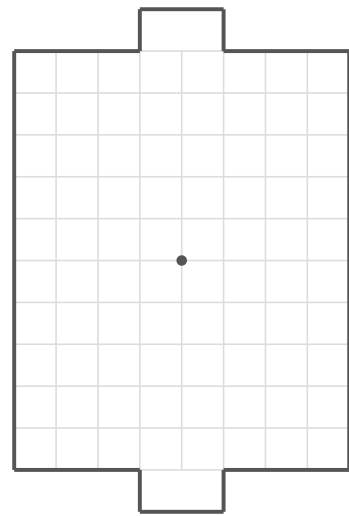
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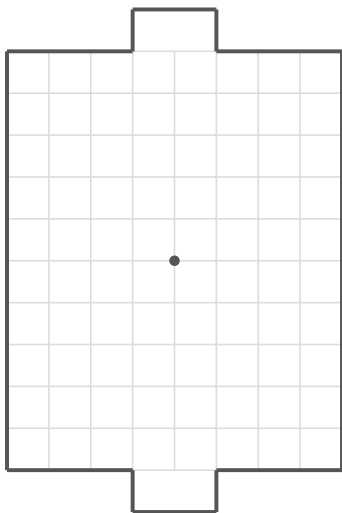
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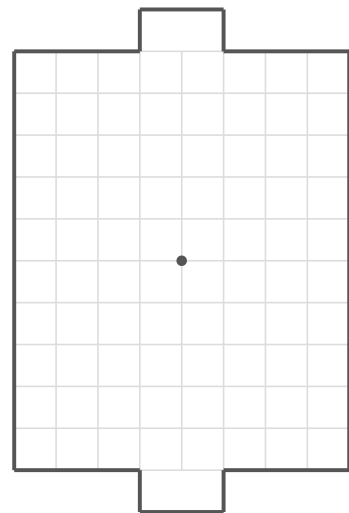
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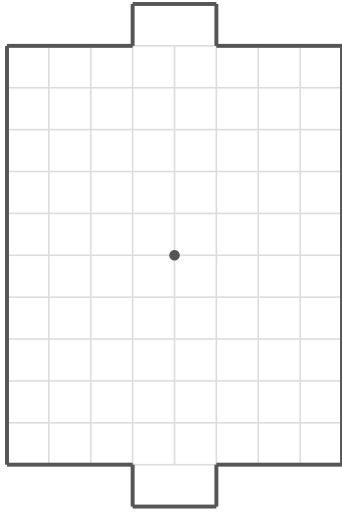
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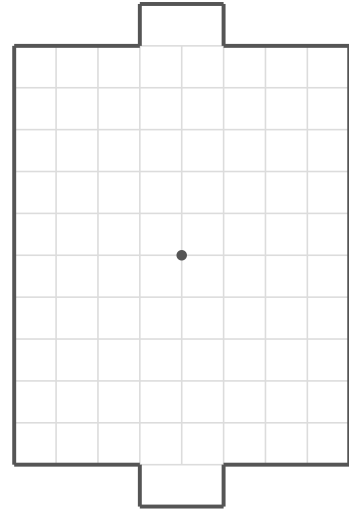
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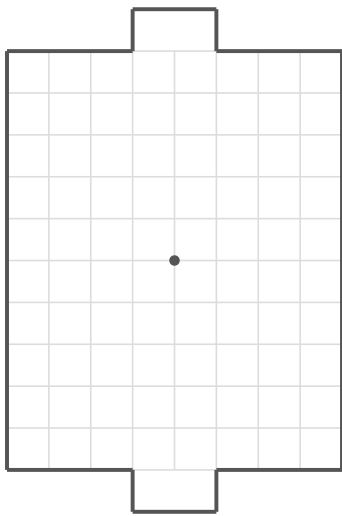
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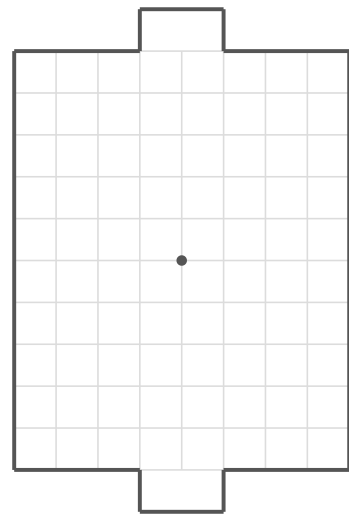
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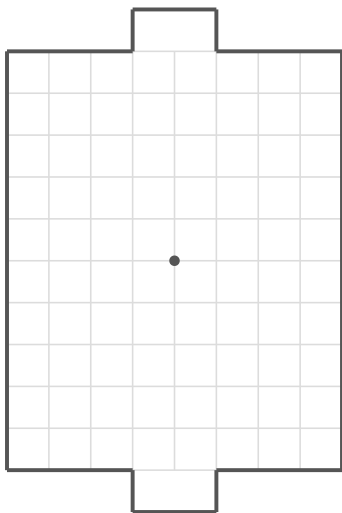
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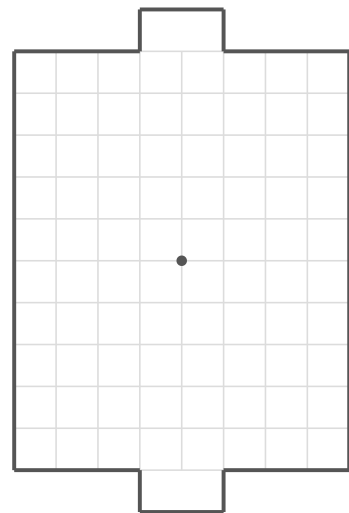
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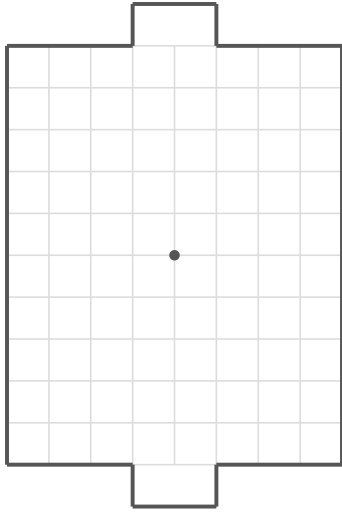
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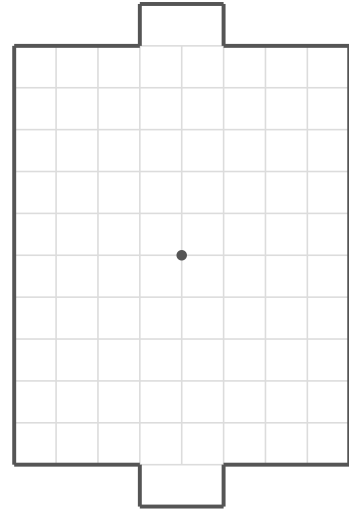
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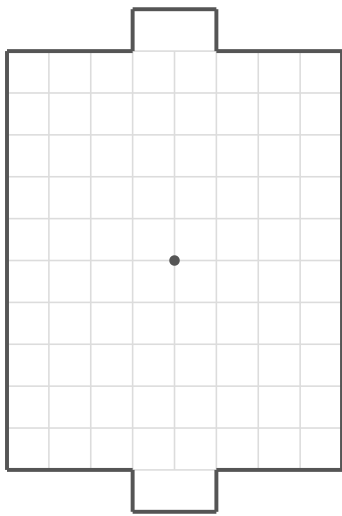
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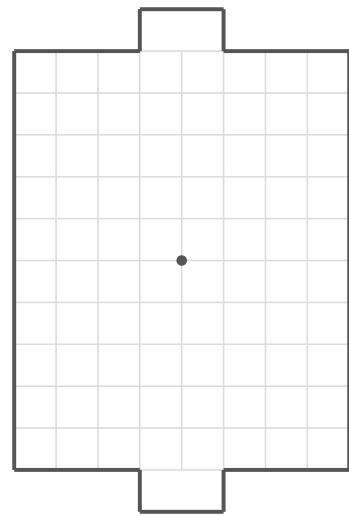
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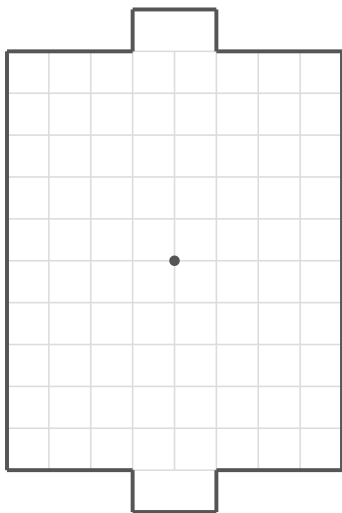
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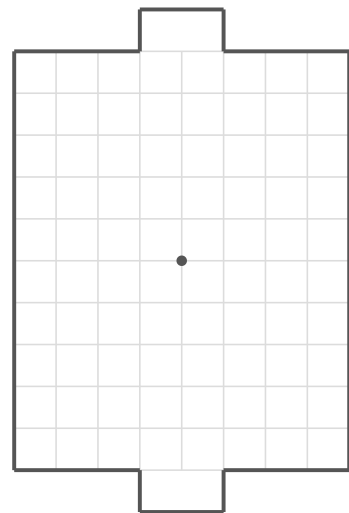
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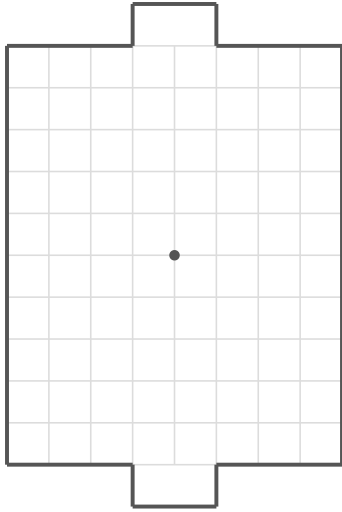
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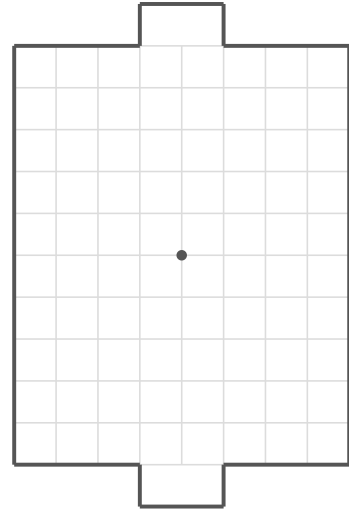
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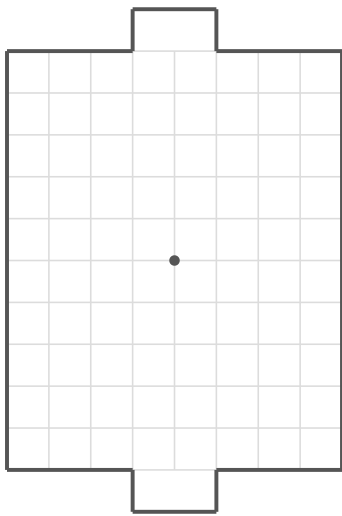
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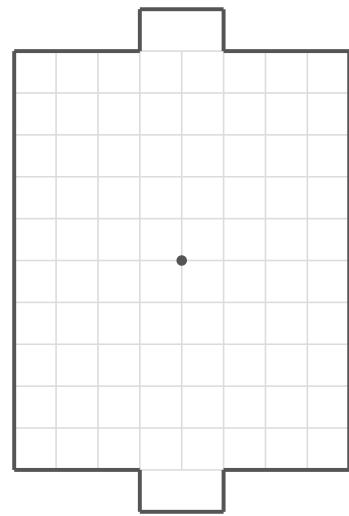
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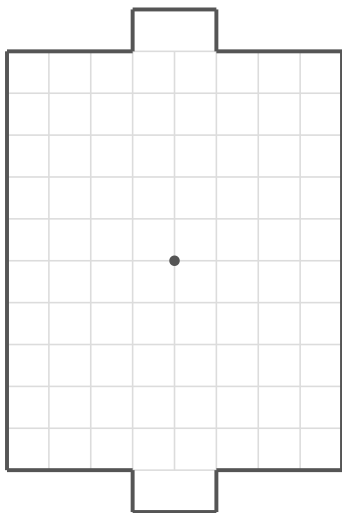
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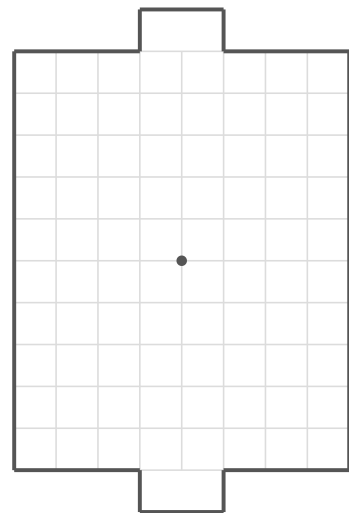
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